

Figure 1. Data Re-Clocking Scheme for Eliminating Video Beat Patterns

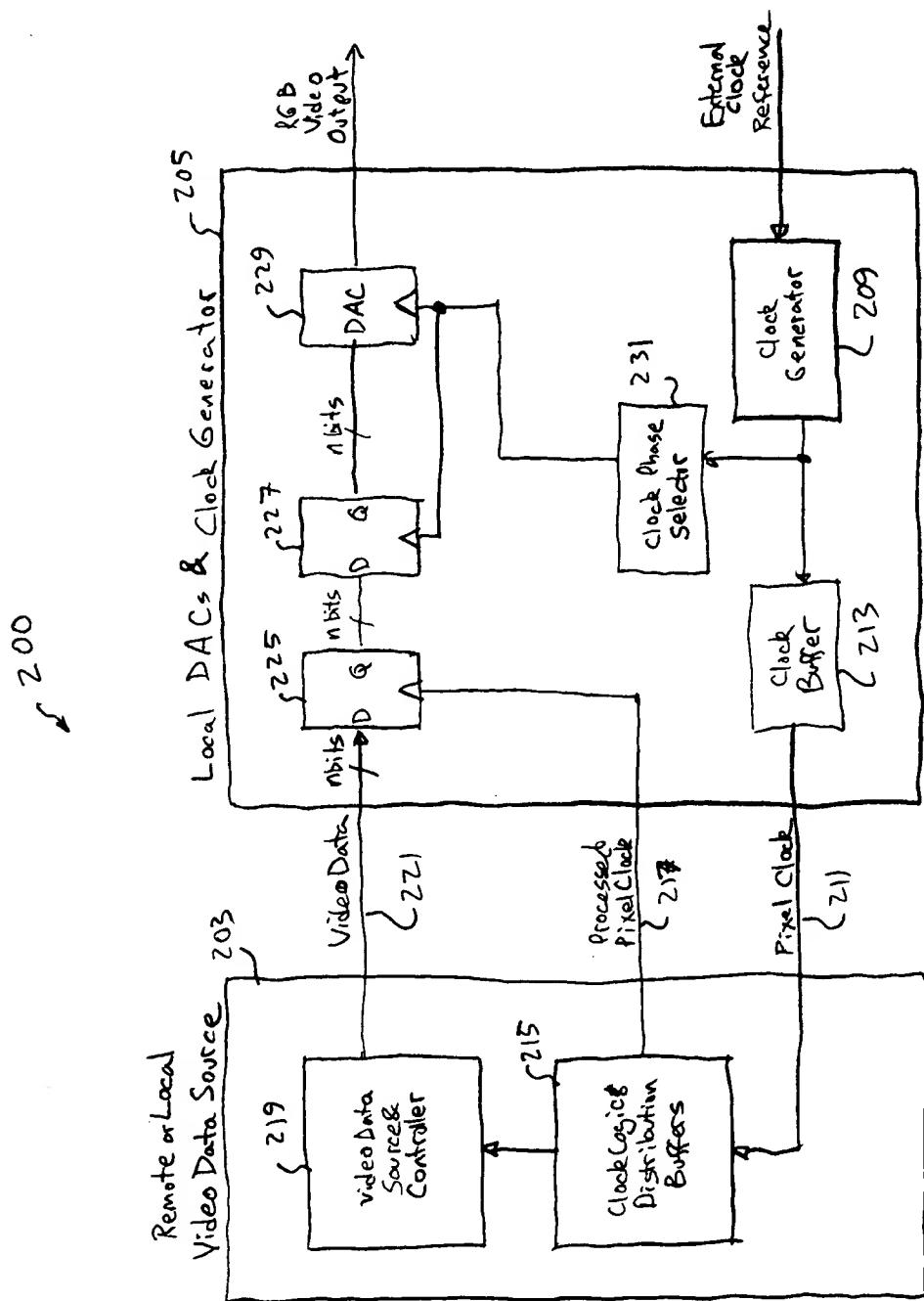


Figure 2, Alternative Data Re-clocking Scheme